



# SE206: Domain-Specific Modeling Languages and Code Generation Techniques

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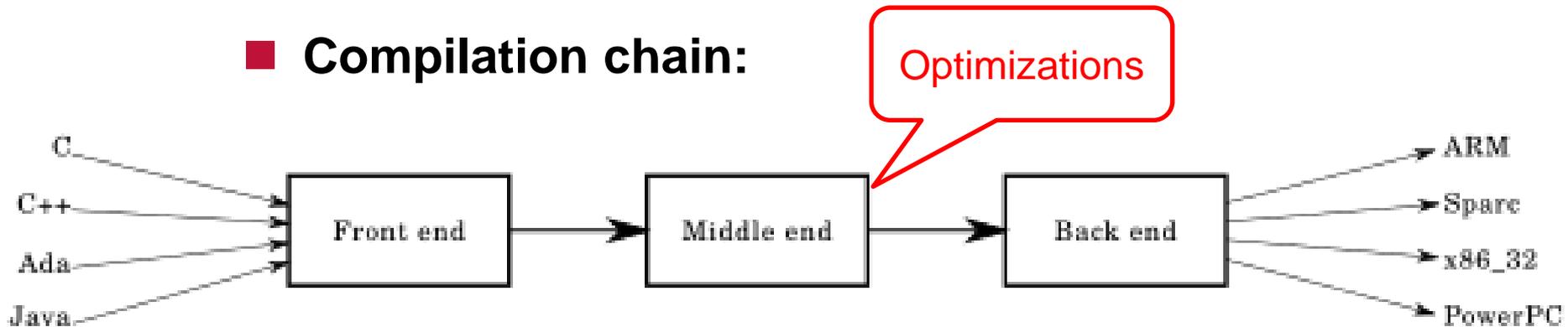


# Content

- **Model-Based Engineering**
- Domain-Specific Languages in a Nutshell
- Overview of Eclipse Modeling Framework (EMF)
- Creating Ecore Metamodels
- Model Code Generation
- Exercise: Code Generation for Directed Acyclic Graph DSL

# From Code Compilation to Model-Based Engineering (including Code Generation)

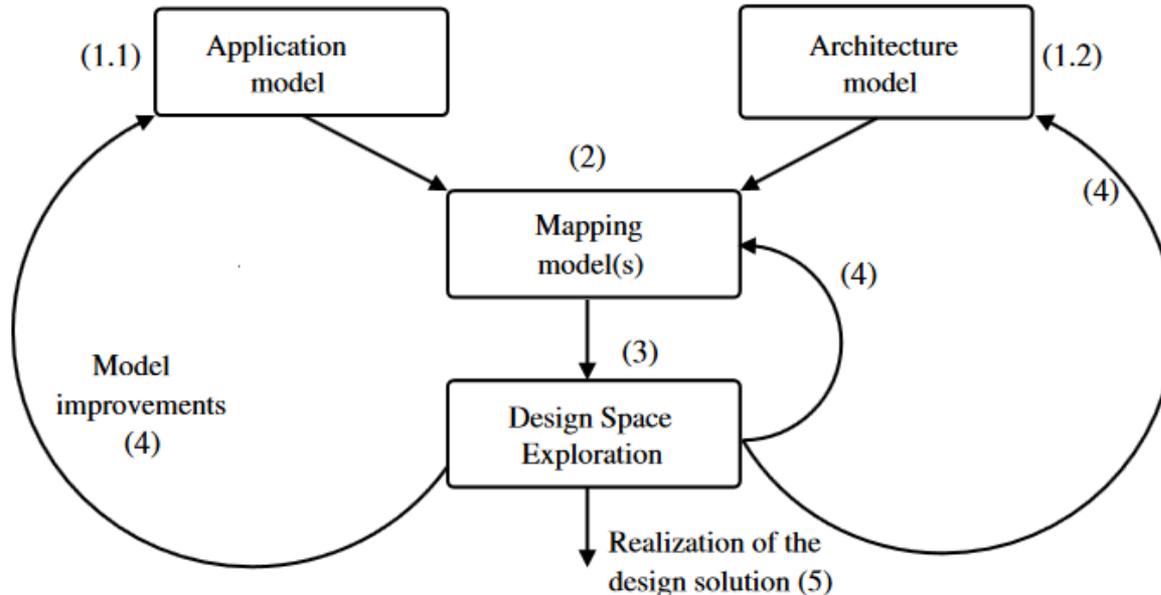
## ■ Compilation chain:



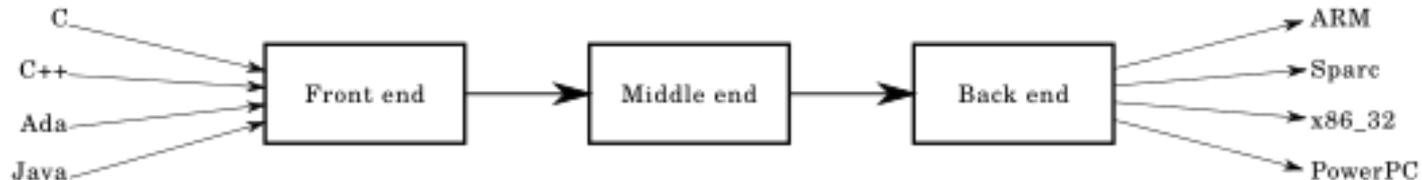
## ■ Key points:

- Increase level of abstraction
- Execution platform independent

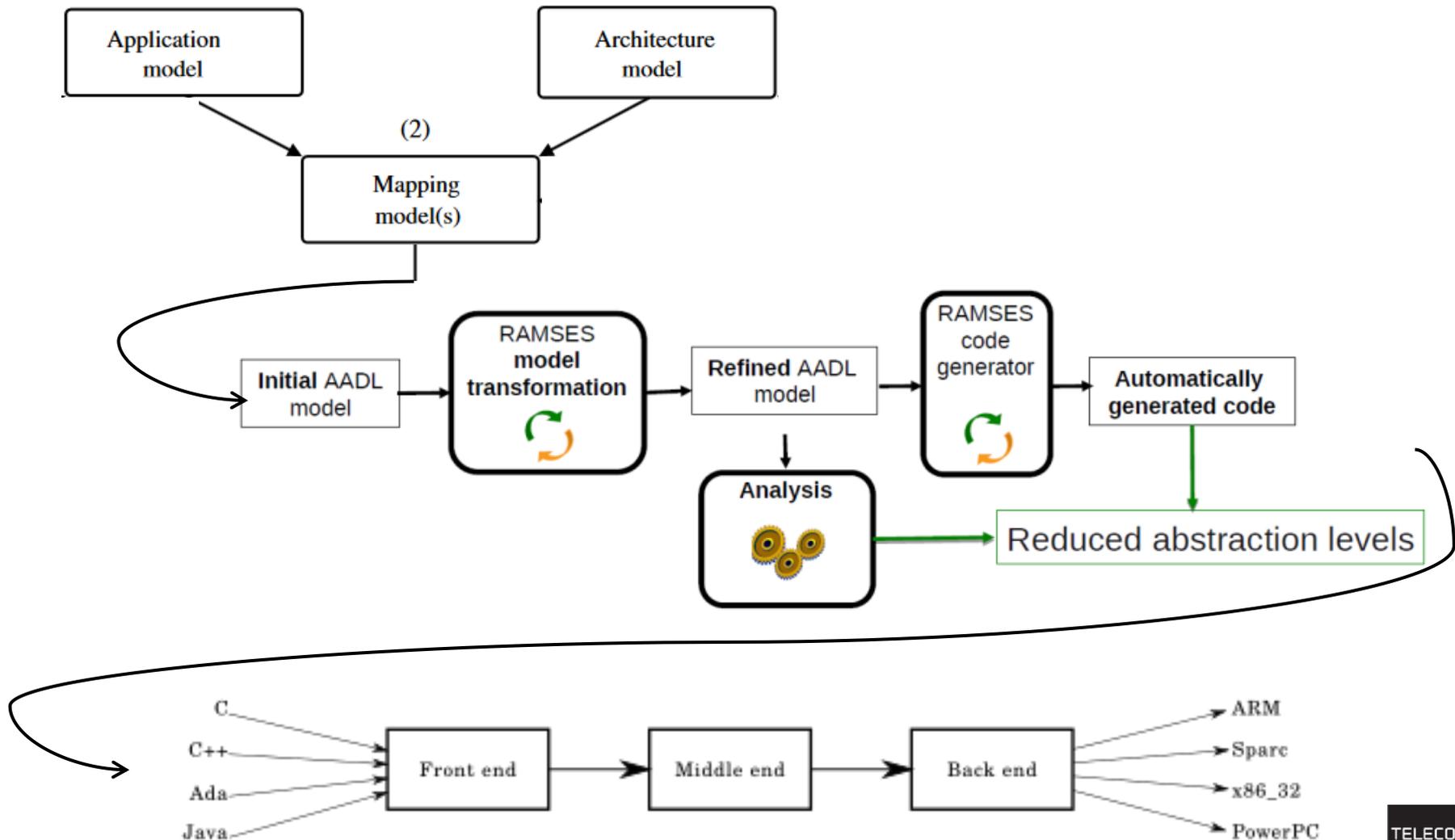
# New Paradigm: Model-Based Engineering



- Higher level of abstraction
- Input: Domain-Specific Modeling Languages (DSML)
- Output: Program code



# RAMSES (Refinement of AADL Models for the Synthesis of Embedded Systems)





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# Domain Specific Languages (DSL) in a Nutshell

- **Computer language specialized to a particular application domain**
- **In contrast, general-purpose languages (GPL) are broadly applicable across domains**
- **Language-oriented programming paradigm:**
  - Creation of special-purpose languages for expressing problems
  - Becomes part of the problem-solving process
  - Provides vocabulary specific to the domain
  - Allows a particular type of problem or solution to be expressed more clearly and easily than with a GPL

# Kinds of GPLs

- **General-purpose programming languages**
  - C/C++, Java, C#, Python, etc.
- **General-purpose markup languages**
  - XML
- **General-purpose modeling languages**
  - Unified Modeling Language (UML)
  - Can be specialized with its built-in extension mechanism (profile)

# Modeling Languages vs Programming Languages

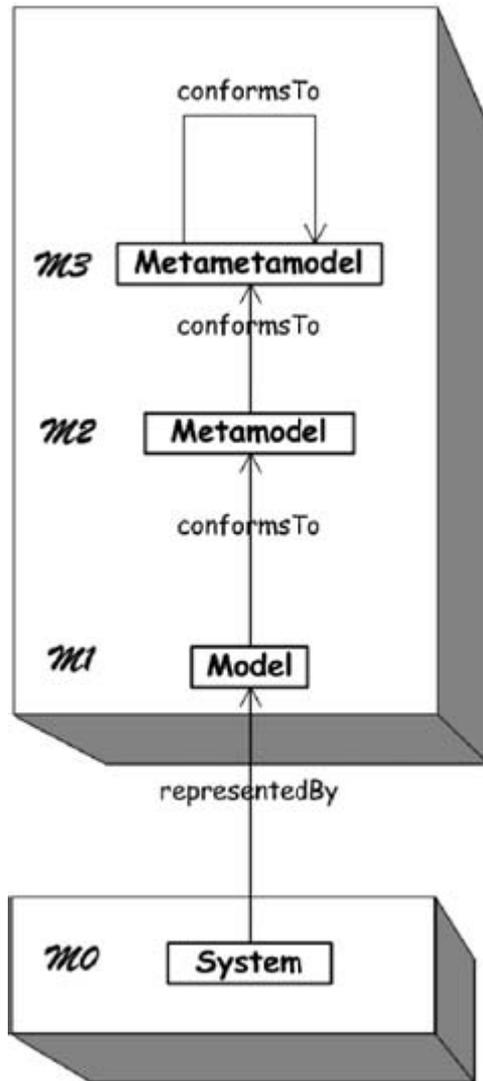
## ■ Programming Languages

- Set of instructions to be executed by a computer
- Used to create programs that implement specific functions / algorithms

## ■ Modeling languages:

- Used for the *specification* of a system
- Describe a system at a much higher level of abstraction than a programming language (e.g., architecture, components; etc.)
- Used to **specify**, **analyze** and **generate** executable code

# OMG (Object Management Group) Model-Driven Architecture (MDA) Metamodeling Layers



- **Ecore**
- **Directed Acyclic Graph DSL**
- **Directed Acyclic Graph models**
- **Deployed running tasks**

# Programs versus Models

- A program conforms to its language
- The language is defined by a grammar
- Program → Model
- Programming Language → Metamodel
- Grammar → Meta-metamodel
- Compilation → Model transformation

# Domain Specific Modeling Languages (DSML)

- Specified by metamodels or grammars (textual language, e.g., AADL)
- Provide modeling and domain-specific capabilities
- **Modeling:**
  - Specify and validate a design before implementation
  - **Generate** the executable code of a system
- **Domain-specific:**
  - Provide the vocabulary and concepts that closely matches the specific needs of users
  - Simplify usage and augment productivity
- **More and more used in industry:**
  - Simulink, Scade, AUTOSAR, SysML, AADL, etc.



## Qualities of a DSL: *Requirements for Domain-Specific Languages*, Kolovos et al., 2006

- **Conformity:** should reflect the domain as much as possible
- **Orthogonality:** each construct in the language should be used to represent exactly one distinct concept in the domain
- **Supportability:** should be feasible to provide DSL support via tools
- **Integrability:** DSL and its tools can be used in concert with other languages and tools
- **Extensibility:** DSL and its tools can be extended to support additional constructs and concepts

## Qualities of a DSL (continued)

- **Longevity:** should be used and useful for a non-trivial period of time
- **Simplicity:** should be as simple as possible to express the concepts of interest and support users and stakeholders in their preferred ways of working
- **Quality:** provide general mechanisms for building high quality systems. E.g.: include constructs for improving reliability, security, safety, etc.
- **Scalability:** provide constructs to help manage large-scale descriptions
- **Usability:** e.g.: space economy, accessibility, understandability, etc.

# Requirements Engineering for Usability-Driven DSL Development

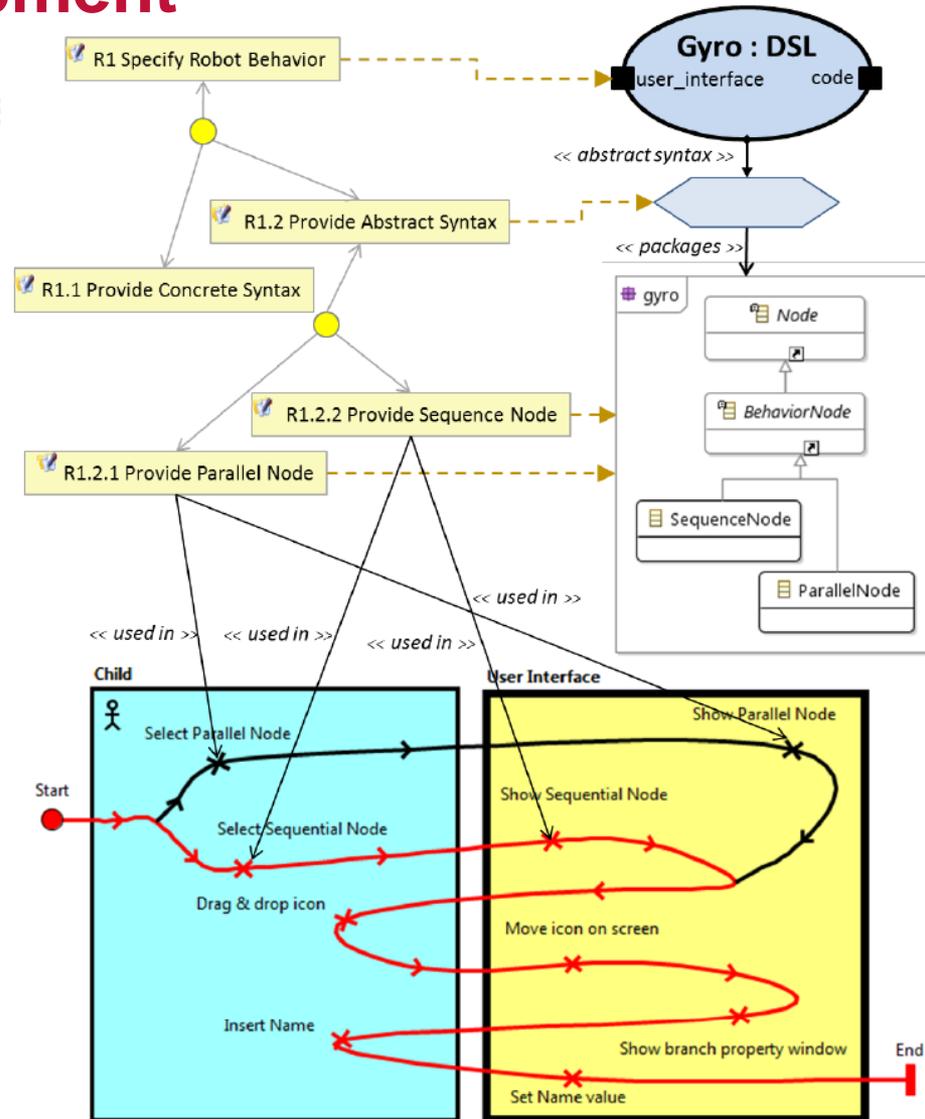
## A Requirements Engineering Approach for Usability-Driven DSL Development



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# Content

- Model-Based Engineering
- Domain Specific Languages in a Nutshell
- **Overview of Eclipse Modeling Framework (EMF)**
- Creating Ecore Metamodels
- Model Code Generation
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# EMF in a Nutshell



- <http://eclipse.org/modeling/emf/>
- A simple, pragmatic approach to meta-modeling
- Mature and proven modeling framework (since 2002)
- Supported by a very large and active open-source community
  - De facto standard
- Surrounded by a huge ecosystem of tools and frameworks
- EMF is not UML and not a modeling tool
  - But modeling tools can be built using EMF
- Used as the basis for hundreds of applications and DSLs
  - Papyrus (UML), OSATE (AADL), etc.

# Building Blocks of EMF



## ■ Modeling language and environment

- Develop your data/domain model using a metamodel (Ecore)
- Can be imported from existing specifications (UML, XSD, annotated Java classes)

## ■ Code Generator

- Generation of high-quality Java API
- Solving issues such as bidirectional references and containments

## ■ Framework for processing models

- Validation and model persistence
- Generation of simple tree, graphical and form editors
- Change notifications
- Command-based manipulation
- Generic API and reflection mechanisms

# Key Characteristics of EMF



## ■ Modeling language and development environment

- Focusing on the essentials
- Pragmatic and small simple meta-modeling language

## ■ Extensible and high-quality APIs

- Generated code is built to be extended
- Separation of interfaces and implementation
- Uses several proven design patterns (observer, adapter, factory, etc.)

## ■ Domain independent and generic

- Applicable to any domain
- Support to process instances generically



# Content

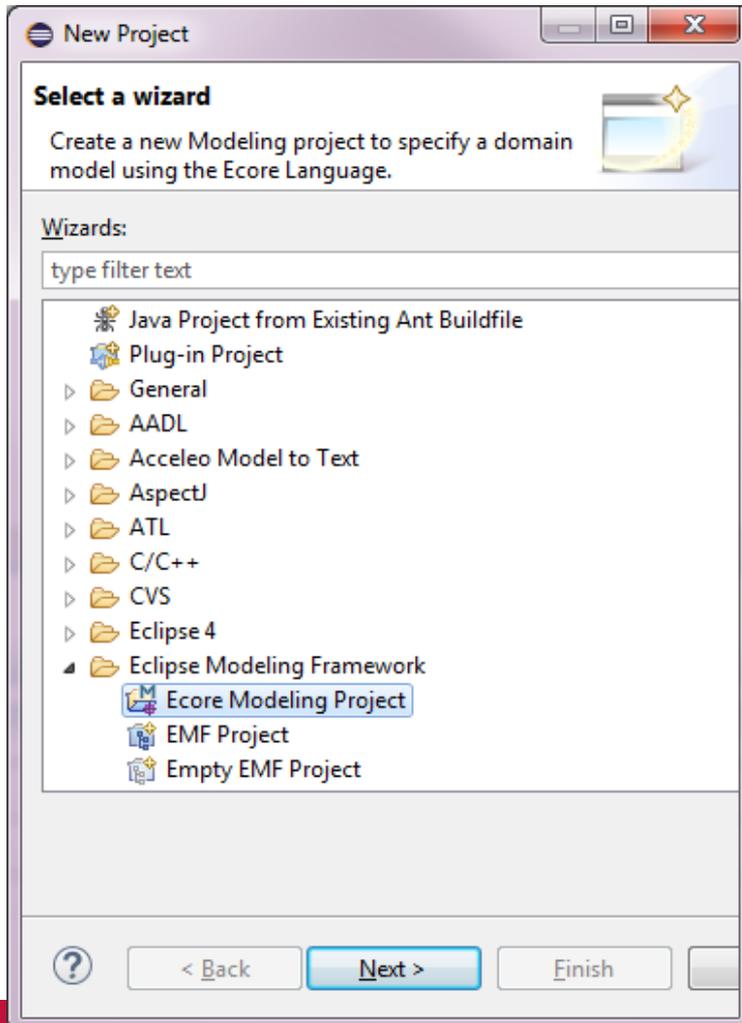
- Model-Based Engineering
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# Instructions pour la réalisation du TP

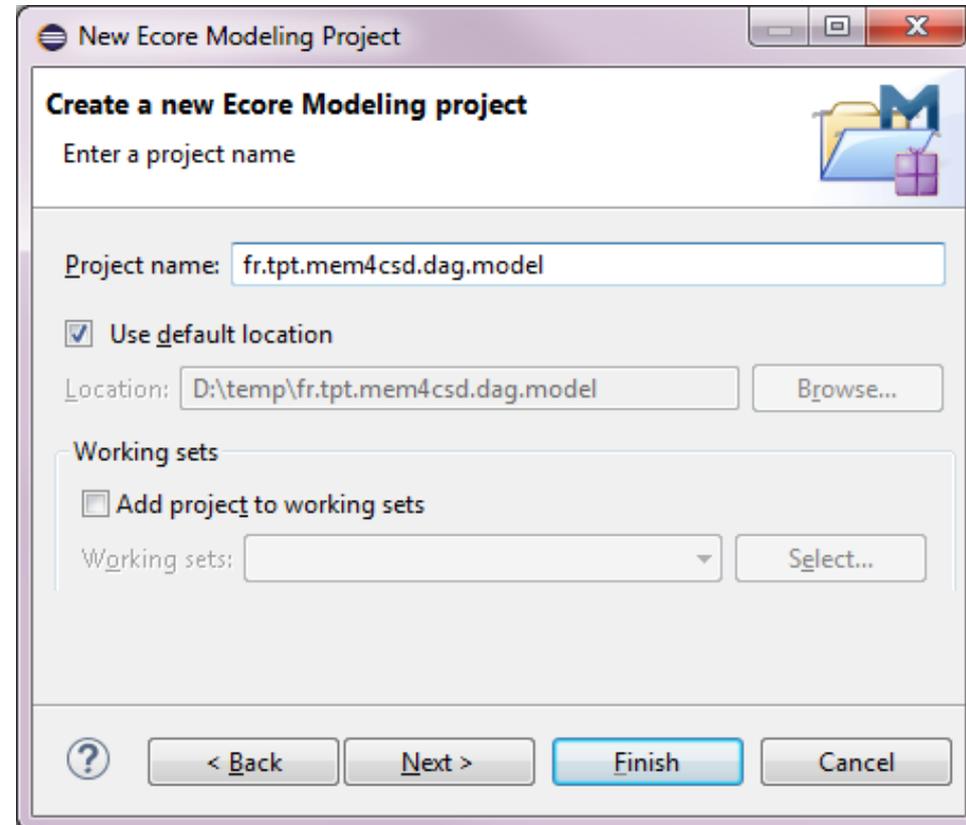
- **Exécuter Eclipse tel que vous l'avez installé sur votre machine**
  - Voir instructions ici: <https://se206.wp.imt.fr/tp-installation-des-outils-pour-travailler-de-chez-soi/>
- **Ou connectez-vous sous votre compte Telecom Paris**
  - Dans une fenêtre de commande Linux exécutez les commandes suivantes:
    - Exécuter Eclipse:
      - `/comelec/softs/opt/aadl-tools/eclipse-modeling-2022-06-R/eclipse &`

# Creating an Ecore Class Diagram

## ■ Create a new “Ecore Modeling Project”



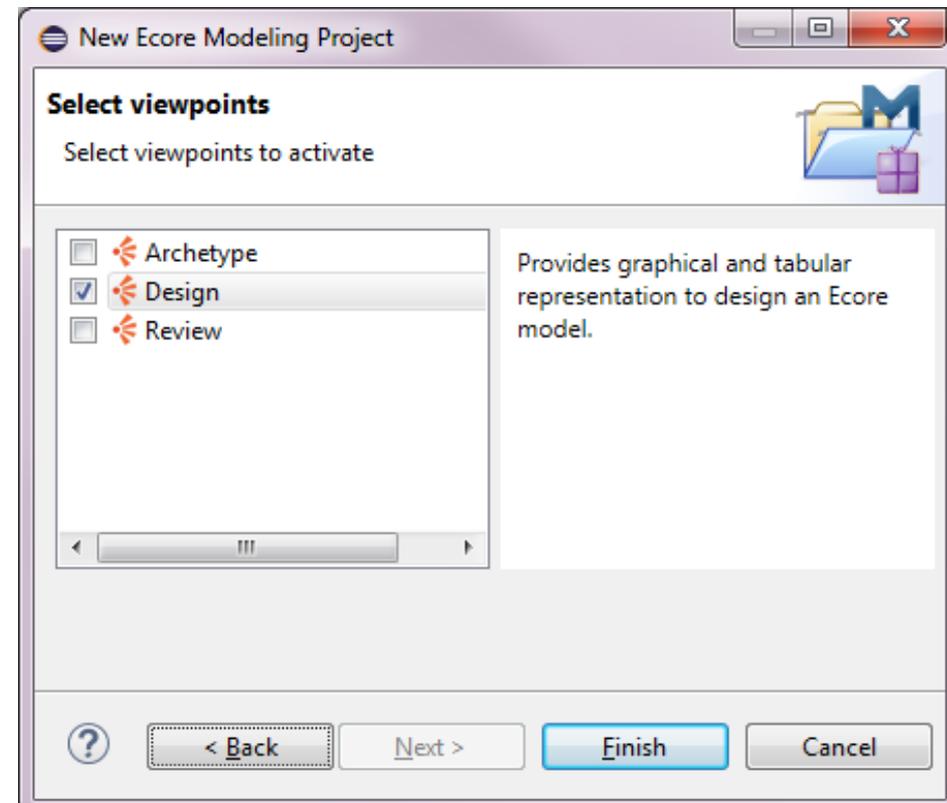
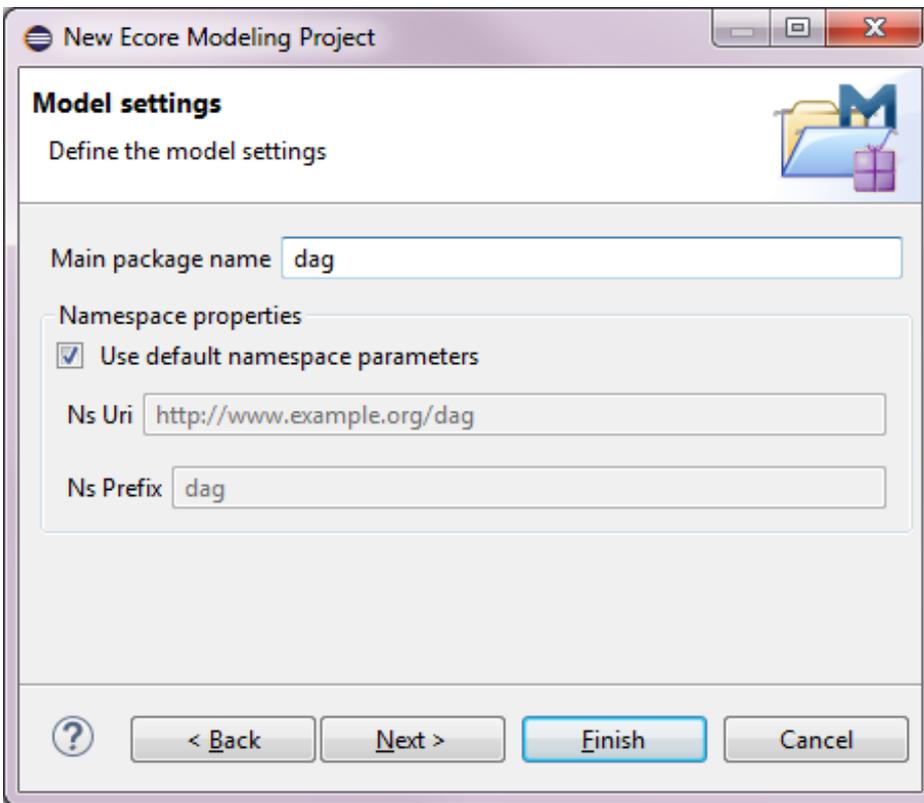
## ■ Create a new “Ecore Modeling Project”



# Creating an Ecore Class Diagram

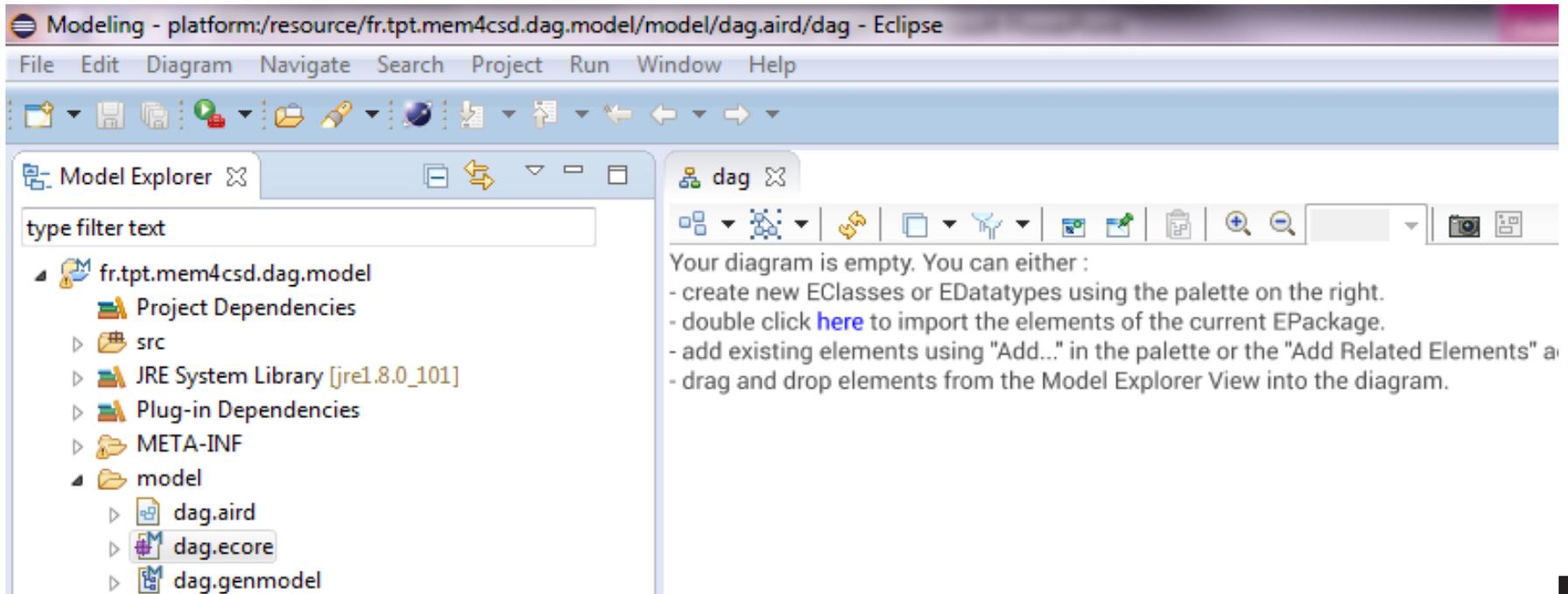
- Specify package name, Ns Uri, Ns prefix

- Select viewpoint “Design”

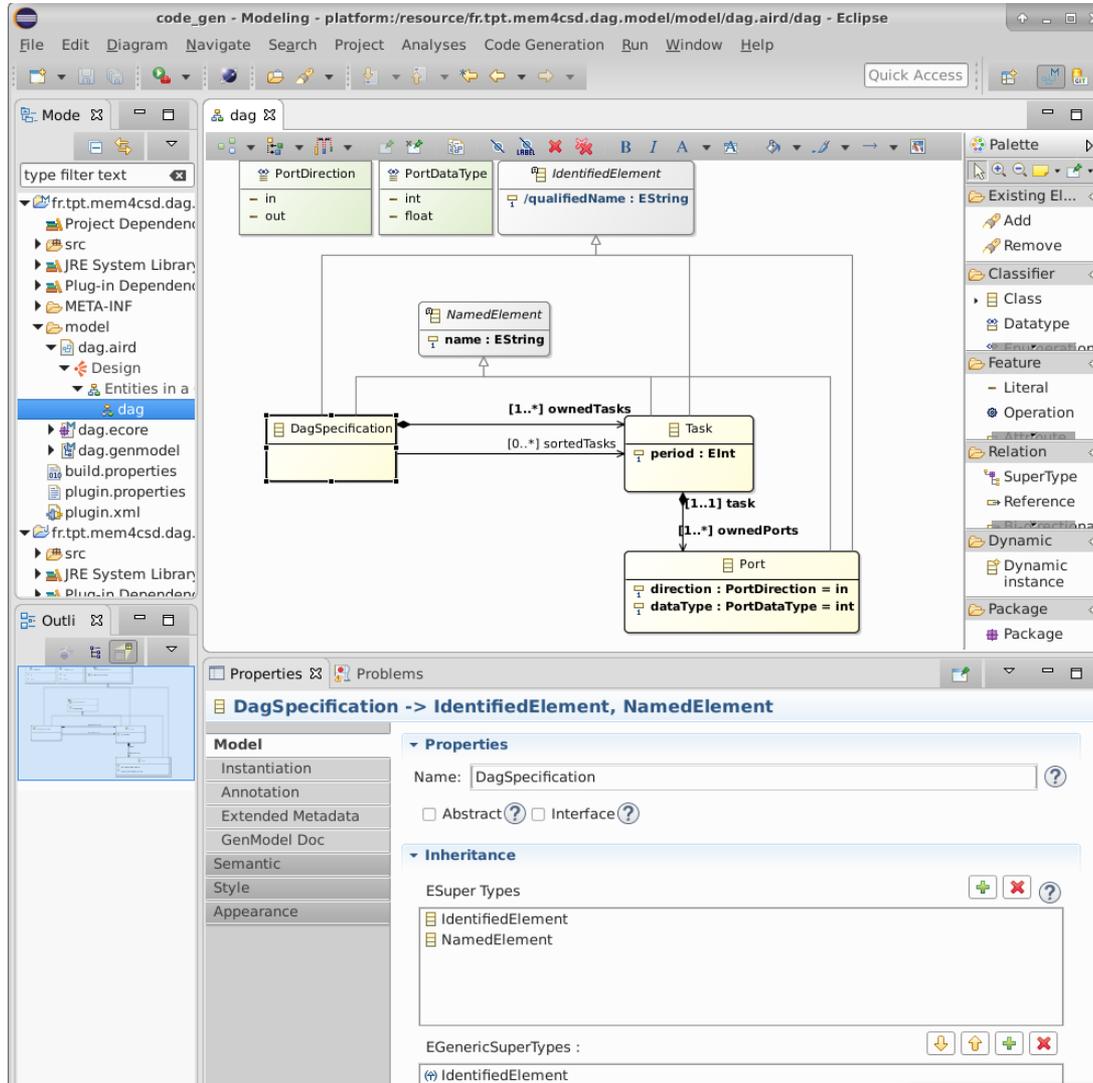


# Created Files

- \*.ecore = metamodel
- \*.aird = viewpoint / class diagram representation
- \*.genmodel = generator model for generating model code and tree-based editor

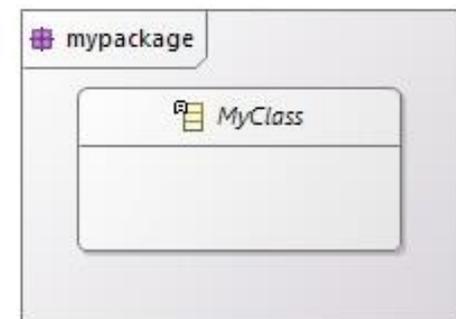


# Ecore Diagram Editor



# Ecore Concepts: Packages

- **Used to organize classes into groups**
- **Characteristics of well-defined packages:**
  - **High cohesion:** classes strongly dependent on each other that are to be used together (e.g., for a domain) should be grouped into a common package
  - **Low coupling:** packages should be loosely coupled and as independent as possible from each other to be reusable in an independent manner
- **Graphical representation:**
  - Main package as canvas of graphical editor
  - Sub-packages as square nodes containing classes



# Ecore Concepts: Datatypes

- **Datatypes: represent primitive data types such as integer, real, string, enumerations, etc.:**
  - Cannot declare properties
  - Can create your own data types
  - Specify the equivalent class in the generated code

 PositiveInteger
<i>java.lang.Integer</i>

 PhoneNumber
<i>fr.tpt.languages.PhoneNumber</i>

# Core Concepts: Classes and Properties

■ **Classes:** represent a set of instance objects sharing the same characteristics (properties)

■ **2 different types of properties:**

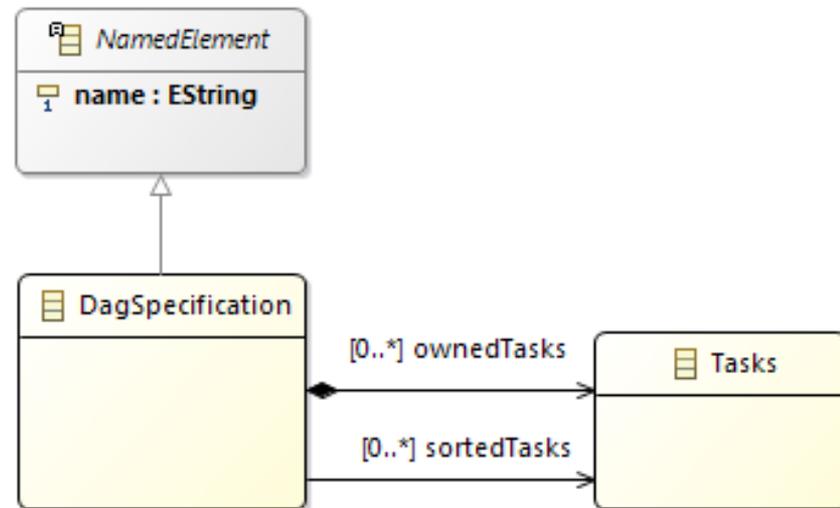
- *Attribute:* property of primitive type or data type (e.g. *name*)
- *Reference:* property of a class type (e.g.: *ownedTasks*)
- Cardinalities: max. and min. number of occurrences [min..max]

■ **Inheritance**

- A class can subclass many classes
  - Different from Java
- Inherits properties of extended classes
  - (e.g.: Dag inherits the *name* attribute)

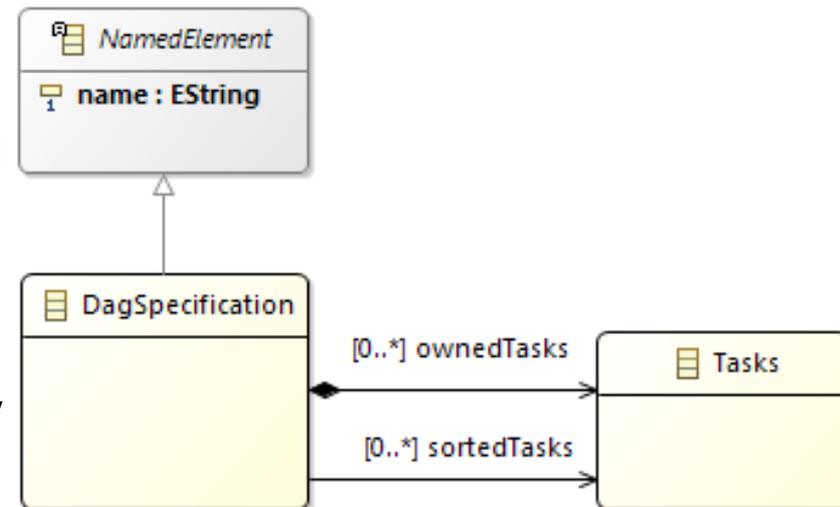
■ **Abstract**

- Cannot be instantiated
- E.g.: *Named Element*



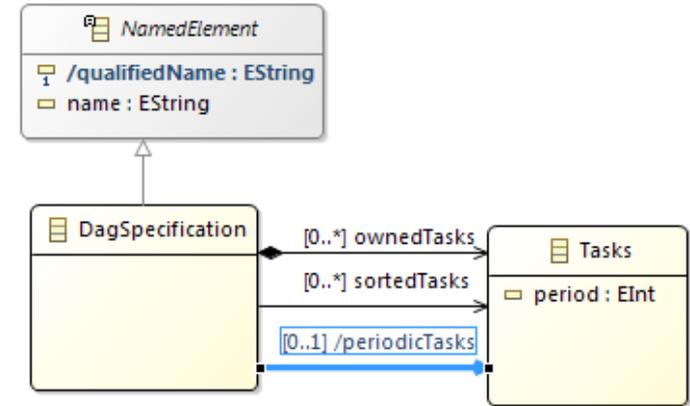
# Containment / Composition

- Reference can be declared as *containment* or not:
  - Containment: the referred objects cannot exist if the object holding the references does not exist (e.g.: *Task*)
  - Indicated by diamond symbol at beginning of arrow
- All model objects must be contained by a single object of the model
- Define a root container class that will contain model elements (directly or not)
  - E.g.: *DagSpecification*



# Derived Properties

- **Computed like an operation**
- **Code must be provided as:**
  - OCL annotation within the class
  - Or coded manually in the generated code
- **Check “Transient” and “Volatile”**
  - Property will not be serialized
  - No storage (no attribute variable will be declared)



tasks

Resolve Proxies ?

▼ **Cardinality**

Lower Bound: 0

Upper Bound: 1

▼ **Behavior**

Derived ?  Changeable ?  Unsettable ?

Transient ?  Volatile ?

# Identification Property

## ■ IDs: Used by model elements references to refer to other elements within the model

- Default behavior: position of the elements are used
- One attribute can be declared as *ID* and used

name : EString

Appearance

Model

Annotation

Extended Metadata

GenModel Doc

Semantic

Style

Properties

Name: name

EType: EString [java.lang.String]

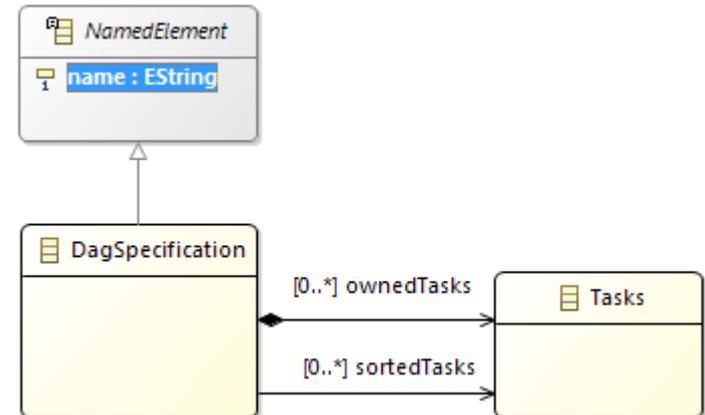
Default Value Literal:

ID

Cardinality

Lower Bound: 1

Upper Bound: 1



## ■ Qualified names or UUIDs? How to choose?

- If names are used, renaming implies changing all references (e.g. Java)

# Ecore Concepts: Operations

- Provides a return type and parameters with their cardinalities
- Implementation must be provided like for derived properties
  - OCL annotation within the class
  - Or coded manually in the generated code
- Difference between derived attributes / references:
  - Operations have parameters

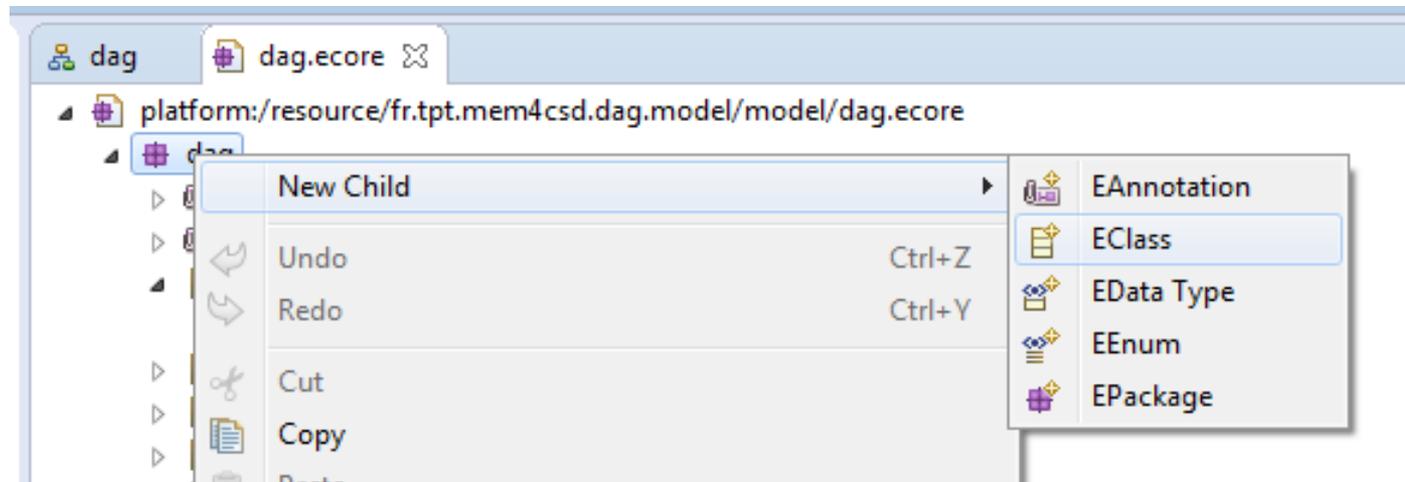
The image shows two screenshots of the Eclipse IDE's Ecore editor. The top screenshot displays a class diagram for `ModeContainer` with a derived operation `mode(criticality EInt) : Mode`. The operation has two parameters: `criticalitySortedModes(ascend EBoolean)` and `Mode`. The class diagram shows relationships with `ownedModes` (multiplicity `[0..*]`), `criticalModes` (multiplicity `[0..*]`), `lowestCriticality` (multiplicity `[0..1]`), and `highestCriticality` (multiplicity `[0..1]`). The bottom screenshot shows the configuration for the `mode(EInt) : Mode` operation. The `Ecore` tab is selected, and the `Parameters` section is expanded. The `Name` is `mode`, the `EType` is `Mode -> IdentifiedElement, NamedElement`, the `Lower Bound` is `1`, and the `Upper Bound` is `1`. The `Ordered` and `Unique` checkboxes are checked. The `EExceptions` field is empty.

# Metamodel Naming Conventions

- **Similar to Java**
- **Packages:**
  - Only lower-case characters
- **Classes:**
  - Starts with capital letter and capitalized
    - E.g.: *DagSpecification*
- **References and attributes:**
  - Starts with lower case and capitalized
  - When many ends with s
  - Containment starts with *owned*
    - E.g.: *ownedTasks*
- **Operations:**
  - Start with lower case and capitalized

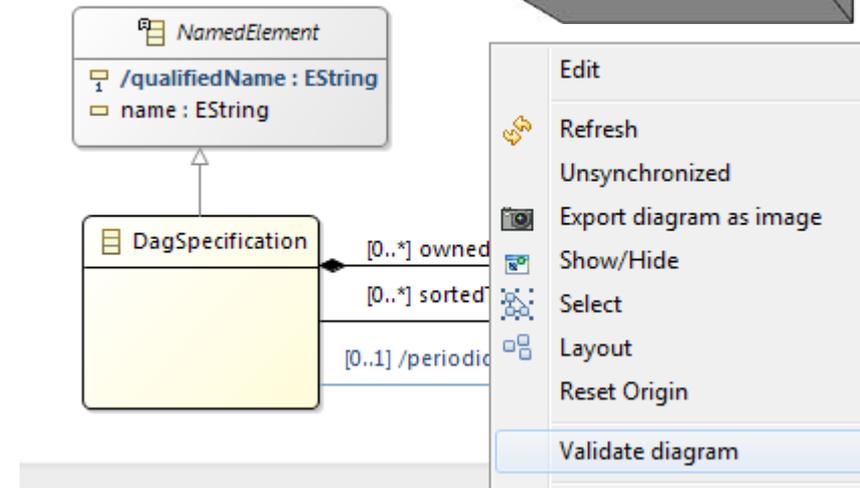
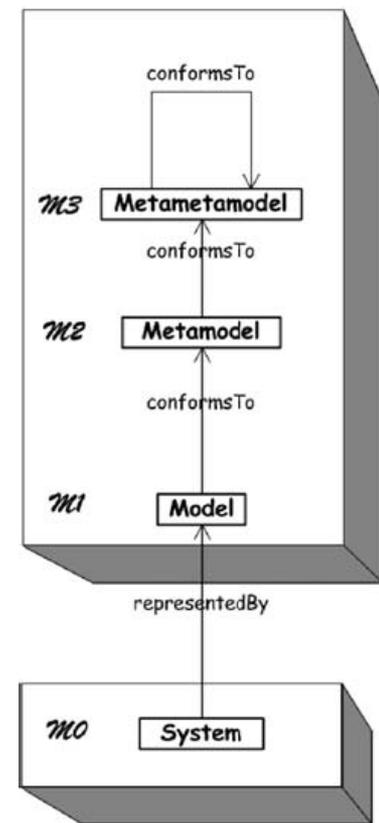
# Ecore Metamodel Tree Editor

- Containment arborescence
- Right-click classes to add properties
- Edit with bottom property view
- Some elements are easier to edit in tree editor
- Tree editor shows everything of meta-model:
  - Class diagrams are a view and do not necessarily show everything



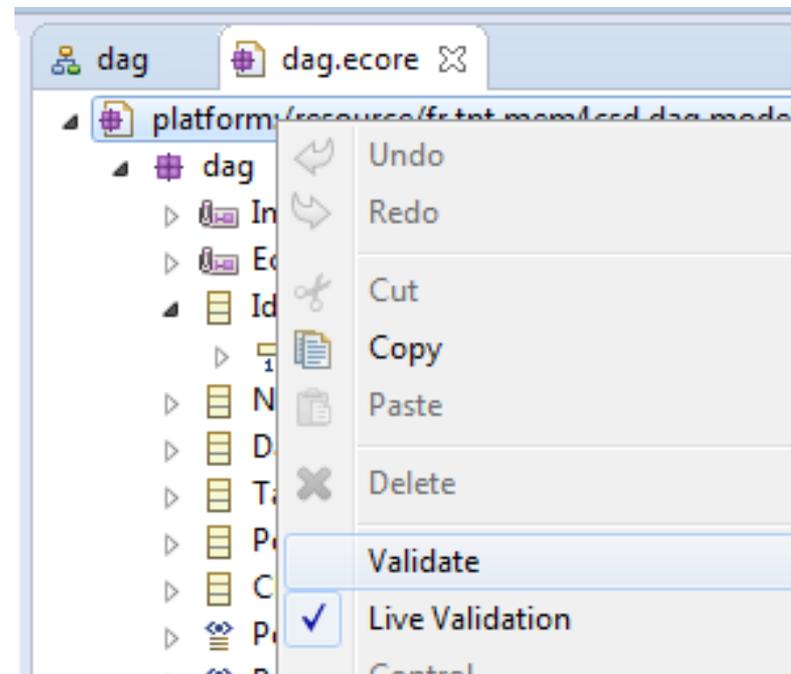
# Metamodel Validation

- A metamodel is also a model conforming to the Ecore meta-meta-model
- Therefore, it must be validated to check conformance
  - E.g.: all classes must have a unique name
- For diagram editor:
  - Errors are indicated as the model is changed
  - Validation can also be triggered by user by contextual menu



# Metamodel Validation from Tree Editor

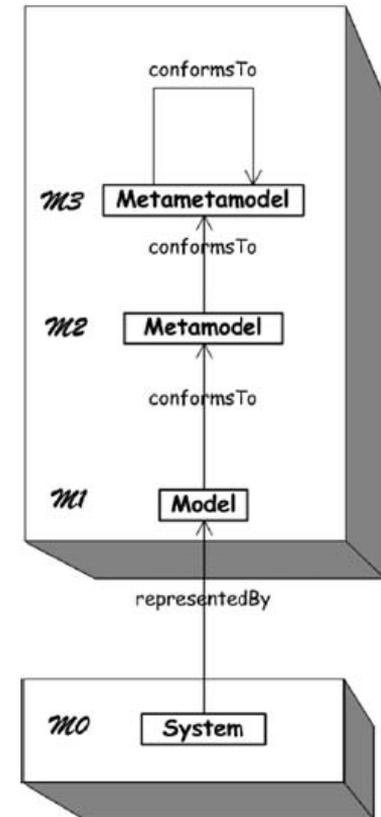
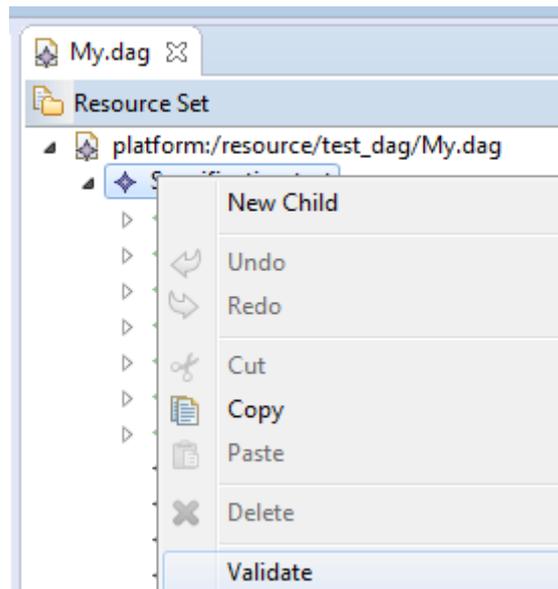
- Upon request or live validation



# Model Validation

## ■ Models can also be validated against their metamodels to check conformance:

- Check cardinalities of properties
- Check types of objects referred through properties
- Custom structural constraints



# Custom Structural Constraints

- **Additional custom constraints can be added to a metamodel using the predefine constraints annotation**
  - E.g.: Adult class with constraint on age  $\geq 18$
- **Constraints can be specified as:**
  - Java code: the content of a specific operation provided in a validator class generated with the model classes must be hand coded
  - Alternatively, the constraint annotation can be extended to specify constraints in OCL
- **These constraints are automatically evaluated when model validation is executed**

# Adding a Structural Constraint Coded in Java (continued)

- Add an Ecore annotation to the class (Ecore tree editor)
- Value the source as “<http://www.eclipse.org/emf/2002/Ecore>”

The screenshot shows the Eclipse IDE interface. The top part displays the Ecore tree editor with the following structure:

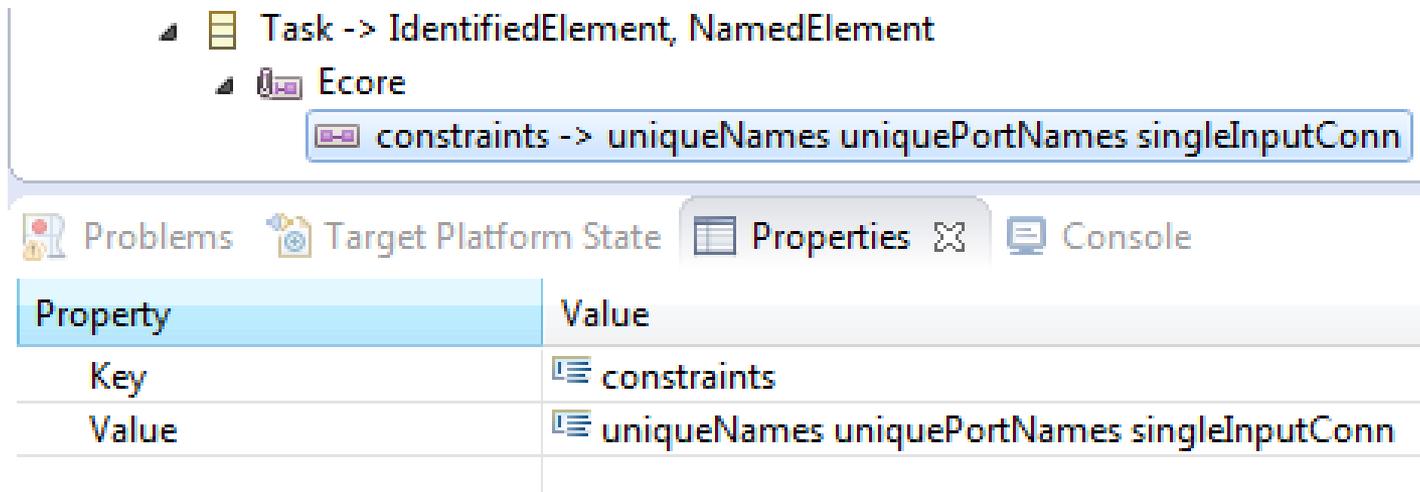
- ▶ Port -> IdentifiedElement, IdentifiedElement
- ▶ Channel -> IdentifiedElement
  - ▶ Ecore
  - ▶ Pivot
  - ▶ sourcePort : Port

The bottom part shows the Properties view with the following table:

Property	Value
References	
Source	<a href="http://www.eclipse.org/emf/2002/Ecore">http://www.eclipse.org/emf/2002/Ecore</a>

# Adding a Structural Constraint Coded in Java (continued)

- **Key: “constraints”**
- **Value: lists of constraint names separated by space character**

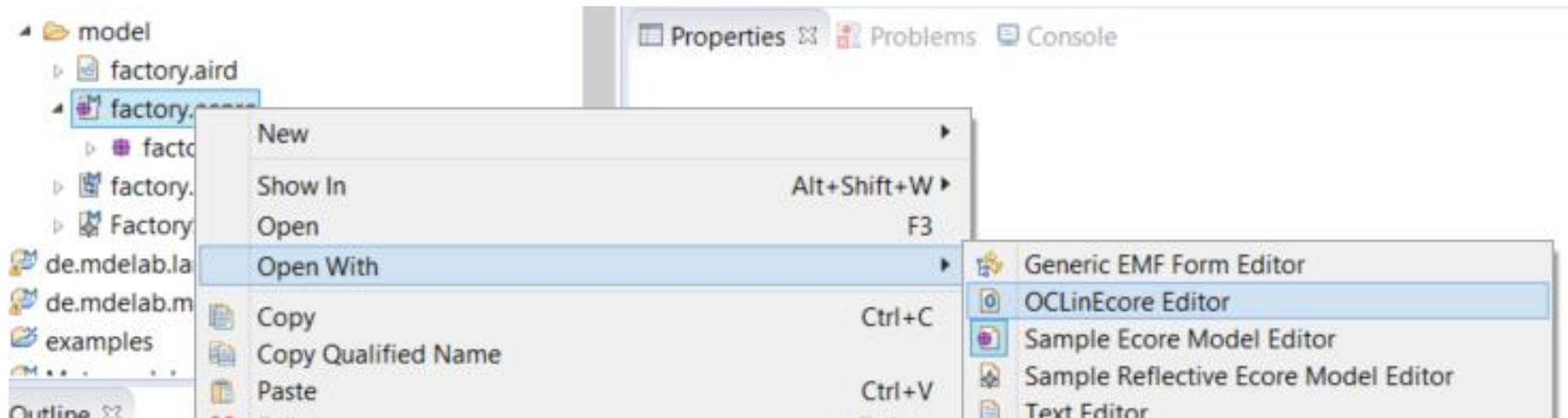


The screenshot shows a task configuration in an IDE. The task is named "Task -> IdentifiedElement, NamedElement" and is associated with the "Ecore" target platform. The task has a property named "constraints" with the value "uniqueNames uniquePortNames singleInputConn". Below the task configuration, there is a table showing the property and its value.

Property	Value
Key	constraints
Value	uniqueNames uniquePortNames singleInputConn

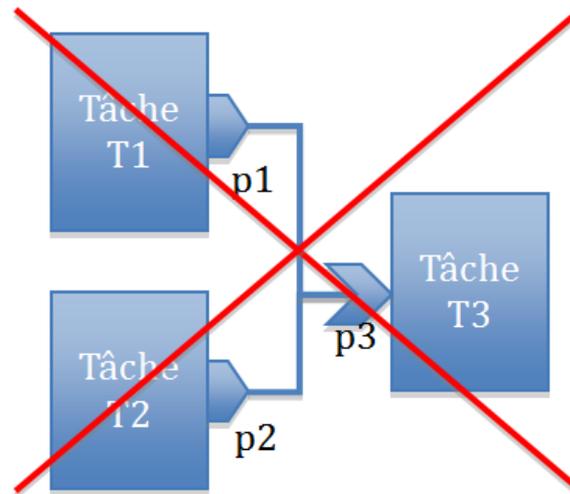
# OCLEcore Editor

- The OCL in Ecore Editor can be used to specify a metamodel and OCL constraints for it
- Opening the editor:



# Example: Task Class and Uniqueness of Task Names

```
class Task extends IdentifiedElement,NamedElement
{
  attribute period : ecore::EInt[1];
  property ownedPorts#task : Port[+] { ordered composes };
  invariant
  uniqueNames: not NamedElement.allInstances()->exists( element | element <> self and element.name = self.name );
  invariant
  uniquePortNames: self.ownedPorts->forall( port : Port | not self.ownedPorts->exists( portIt | port <> portIt and portIt.name = port.name ) );
  invariant
  singleInputConn: self.ownedPorts->select( port | port.direction = PortDirection::_in )->
  forall( inPort | Channel.allInstances()->select( conn | conn.destPort = inPort )->size() < 2 );
}
```





# Content

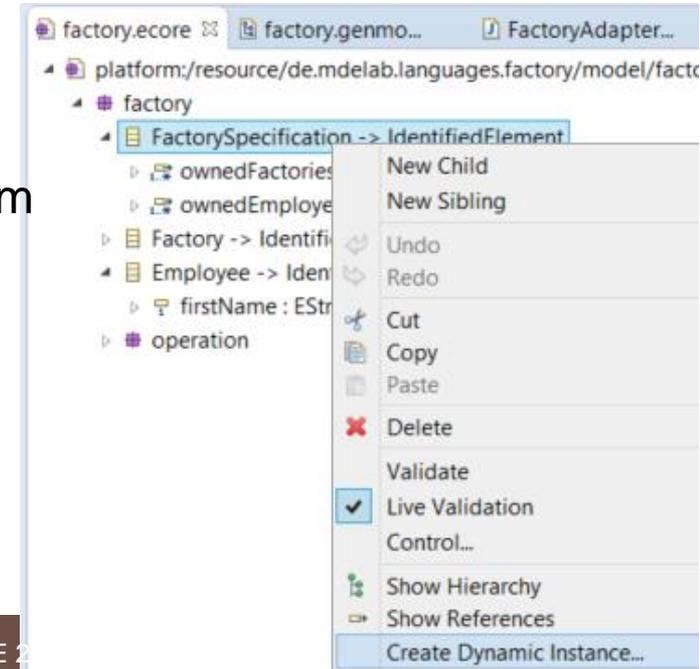
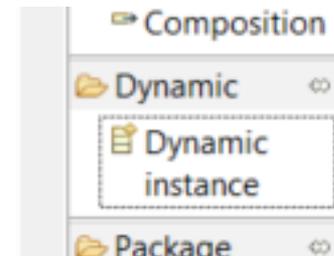
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# Model Code Generation

- **Ecore models can be interpreted directly by tools**
- **But code can also be generated (typically):**
  - Provides API usable by other application code
  - Better performances
  - Generation can be customized through configuration of generation model (.genmodel file)
  - Methods and validators can be coded manually and will **not be lost** when code is regenerated
  - Generators available for different programming languages (Java, Python and C++)

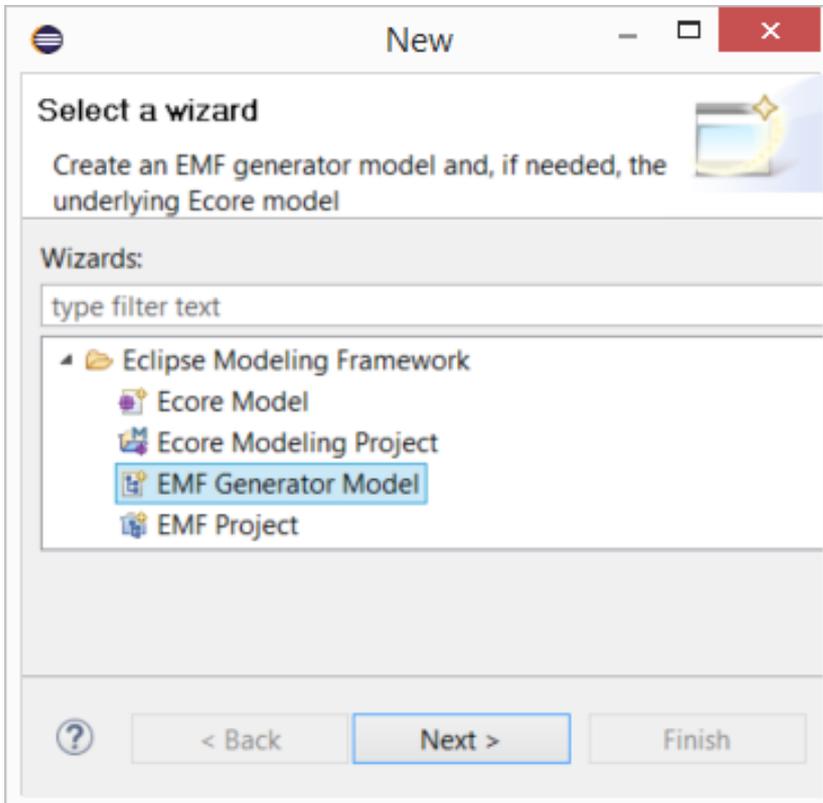
# Instantiation

- **Models of the metamodel can be quickly instantiated for testing:**
- **From the diagram editor:**
  - Select “Dynamic instance” from the palette and click on the root container class
- **From the tree editor:**
  - Select the root instance class, right-click and select the “Create dynamic instance” menu item
- **Does not make use of generated code**

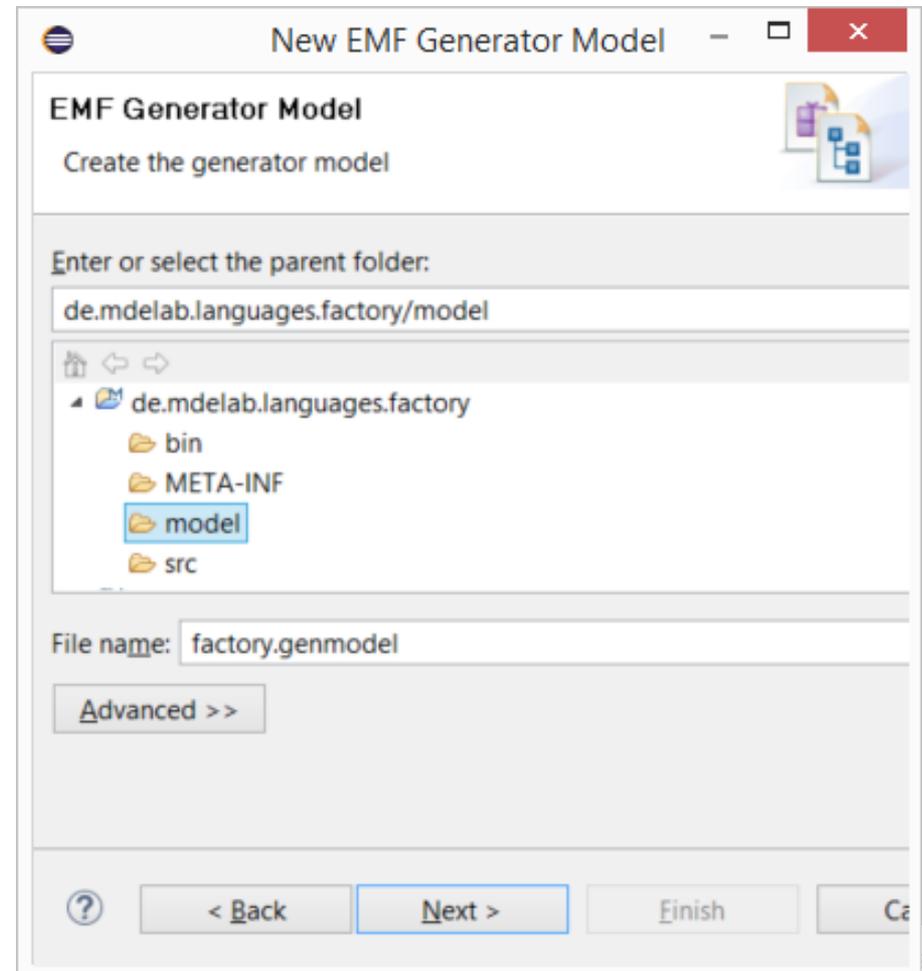


# Creating a Code Generation Model

## ■ Create EMF generator model

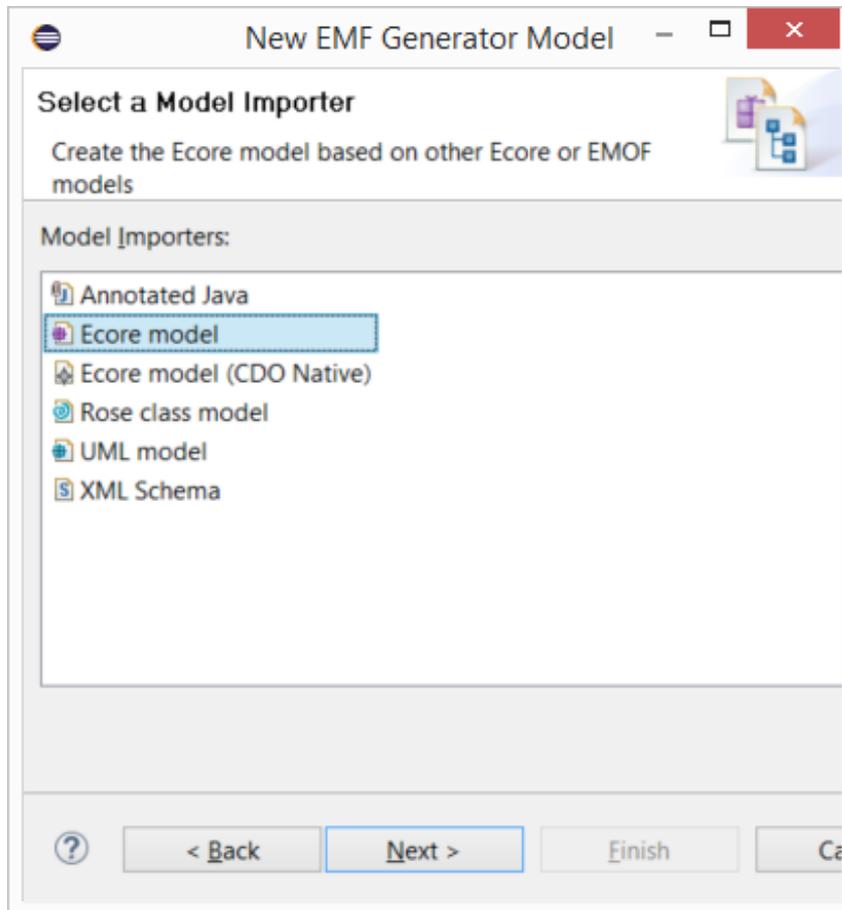


## ■ Select directory

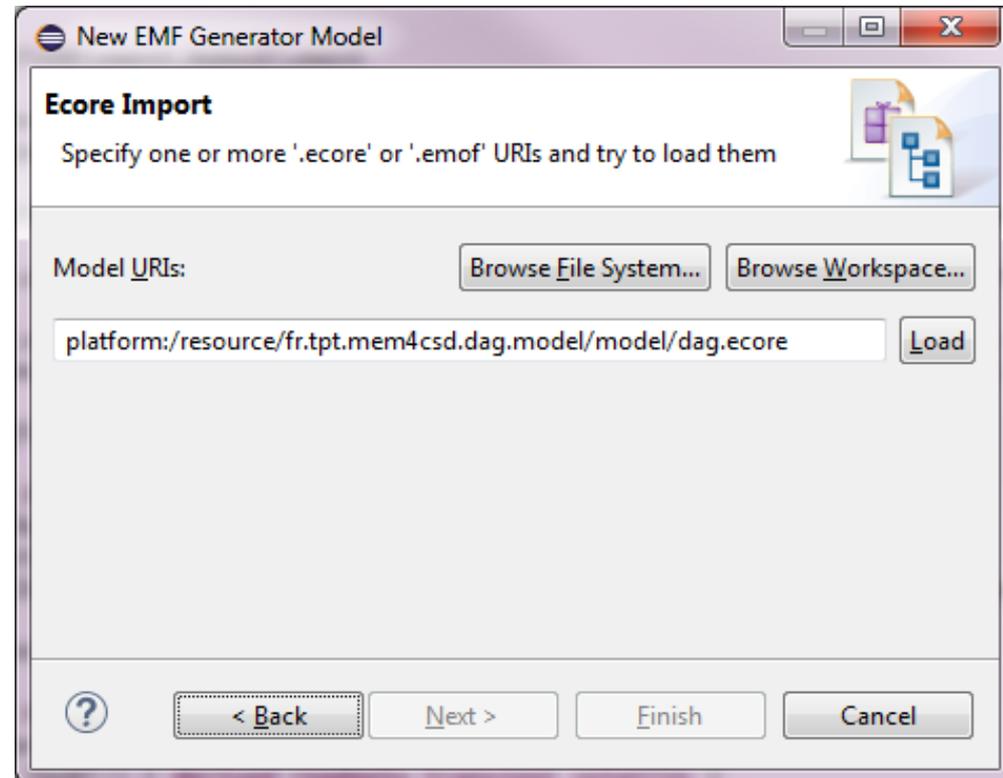


# Creating a Code Generation Model (continued)

## ■ Create from Ecore model



## ■ Select Ecore model, “Load”, “Next” and “Finish”



# Customization of Generation Model

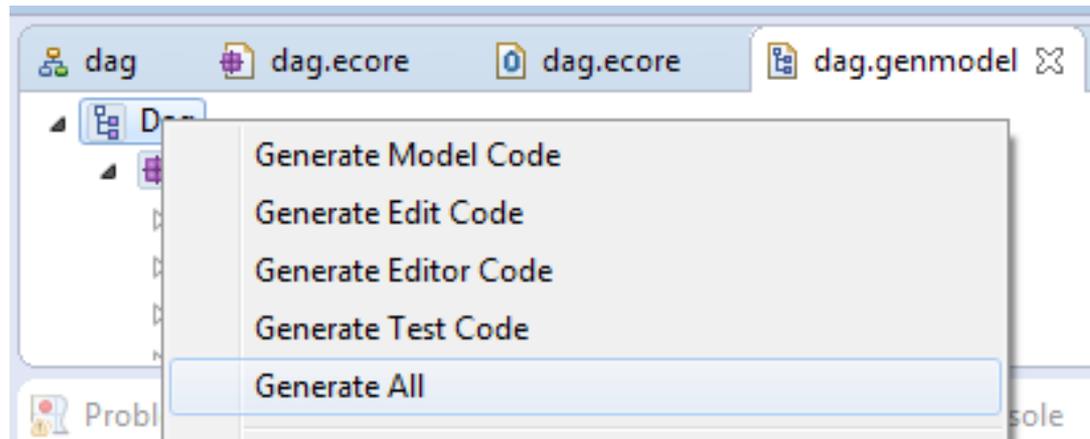
- Set base package for Java classes
- Many other customizations available:
  - Proxies
  - Pure Java beans
  - Customizable code generation templates
  - Etc.

The screenshot shows the IDE's Properties view for the 'Dag' package. The 'Base Package' property is highlighted, with its value set to 'fr.tpt.mem4csd.dag.model'. Other properties include 'Prefix' (Dag), 'Package' (dag), and various boolean flags for 'Edit' and 'Model' sections.

Property	Value
All	
Base Package	fr.tpt.mem4csd.dag.model
Prefix	Dag
Ecore	
Package	dag
Edit	
Child Creation Extenders	false
Disposable Provider Factory	true
Extensible Provider Factory	false
Editor	
Generate Model Wizard	true
Multiple Editor Pages	true
Model	
Adapter Factory	true
Content Type Identifier	
Data Type Converters	false
File Extensions	dag
Initialize by Loading	false

# Code Generation Execution

## ■ Launch:



## ■ Several plugins are generated:

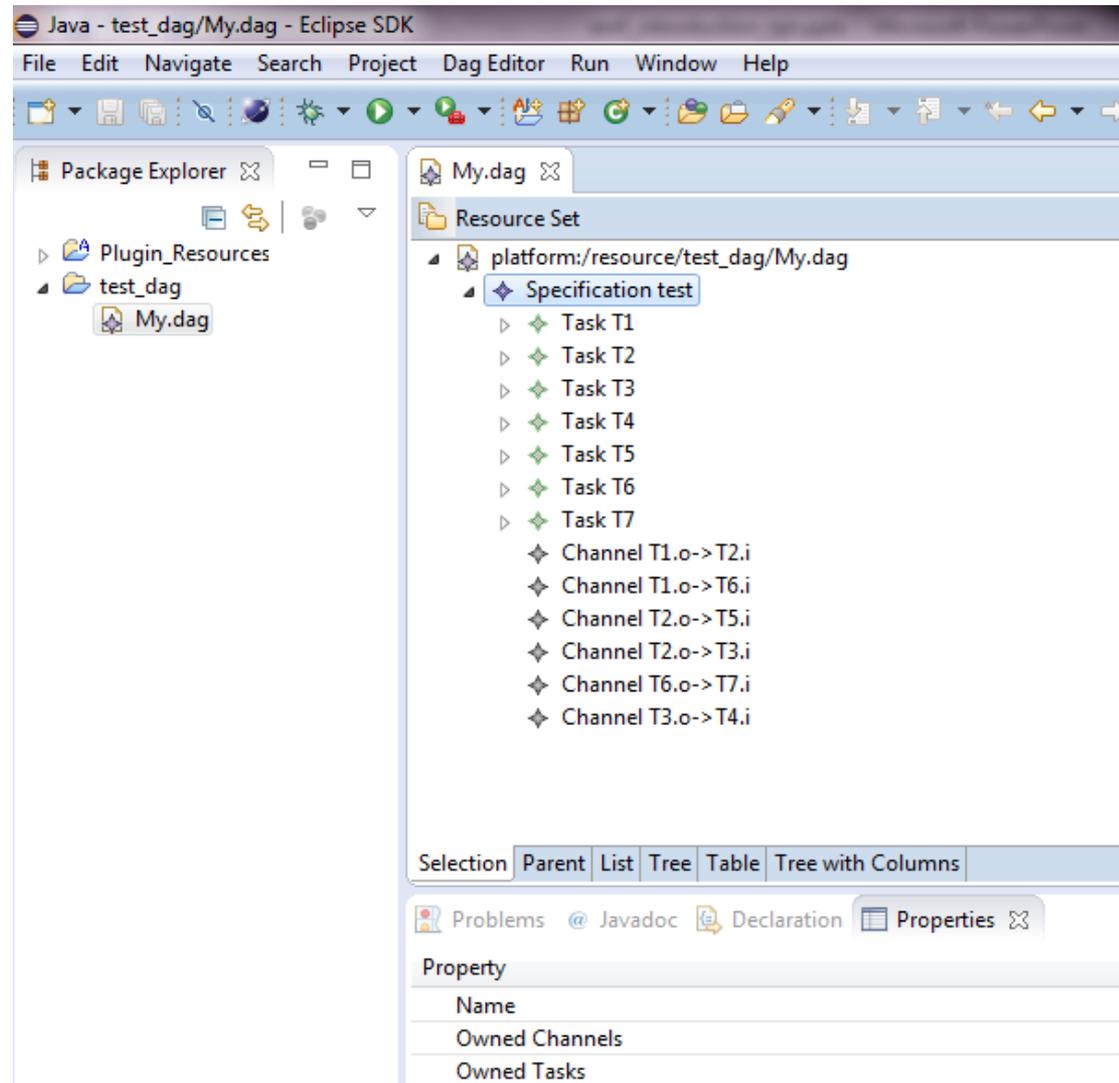
- x.model: provides code for meta-model classes
- x.edit: provides classes responsible for providing labels and icons for the various model elements
- x.editor: provides a basic tree editor that can be customized by changing the generated code

# Generated Java Code

- **One interface and one implementation per class:**
  - E.g.: Task.java and TaskImpl.java
  - Handle automatically:
    - Management of bi-directional references
    - Proxy management
    - Object deletion: when an instance is deleted, all references targeting it are automatically removed
- **One interface and one implementation per package:**
  - Provide constants and API to retrieve information on the metamodels
  - E.g.: classes, references, attributes and identifiers for them
- **One factory interface and class per package:**
  - Provide API to instantiate metamodel classes

# Generated Model Editor

- Basic tree editor for models automatically generated
- Code and icons can be customized



# Coding a Derived Property in the Generated Code

## ■ Open the generated Java class implementation

- E.g., ChannellImpl.java
- Code methods « basicGetSourceTask » and « basicGetDestTask »
- Add « @generated NOT » annotation

```
/**
 * <!-- begin-user-doc -->
 * <!-- end-user-doc -->
 * @generated
 */
public Task basicGetSourceTask() {
    // TODO: implement this method to return the 'Source Task' reference
    // -> do not perform proxy resolution
    // Ensure that you remove @generated or mark it @generated NOT
    throw new UnsupportedOperationException();
}

/**
 * <!-- begin-user-doc -->
 * <!-- end-user-doc -->
 * @generated
 */
public Task basicGetDestTask() {
    // TODO: implement this method to return the 'Dest Task' reference
    // -> do not perform proxy resolution
    // Ensure that you remove @generated or mark it @generated NOT
    throw new UnsupportedOperationException();
}
```

# Coding the Validation of a Structural Constraint in the Generated Code

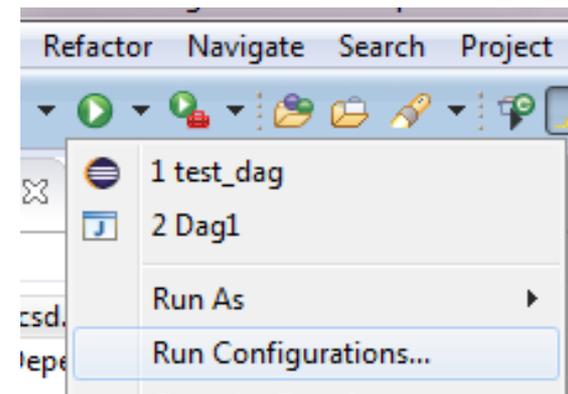
## ■ Open the generated Java class validator

- E.g., DagValidator.java
- The skeleton of a method named «`validateChannel_constraintname`» will have been generated that you must implement
- Add “@generated NOT” annotation

```
/**
 * Validates the consistentDirections constraint of '<em>Channel</em>'.
 * <!-- begin-user-doc -->
 * <!-- end-user-doc -->
 * @generated
 */
public boolean validateChannel_consistentDirections(Channel channel, DiagnosticChain diagnostics, Map<Object, Object> context) {
    // TODO implement the constraint
    // -> specify the condition that violates the constraint
    // -> verify the diagnostic details, including severity, code, and message
    // Ensure that you remove @generated or mark it @generated NOT
    if (false) {
        if (diagnostics != null) {
            diagnostics.add
                (createDiagnostic
                 (Diagnostic.ERROR,
                  DIAGNOSTIC_SOURCE,
                  0,
                  "_UI_GenericConstraint_diagnostic",
                  new Object[] { "consistentDirections", getObjectLabel(channel, context) },
                  new Object[] { channel },
                  context));
        }
        return false;
    }
    return true;
}
```

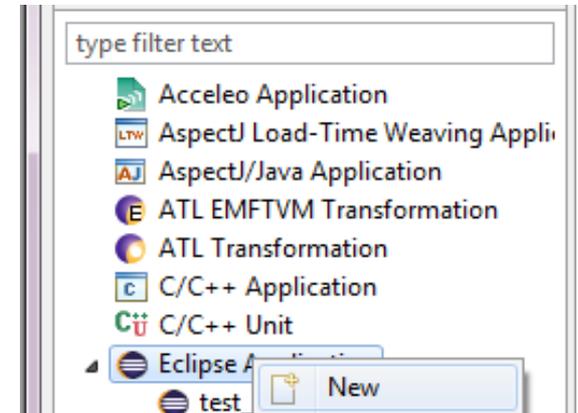
## Creating a Model of a Metamodel

- An Eclipse instance can be launched from the Eclipse used for development.
- This Eclipse will have the generated meta-model released in its plugin registry
- For this, create a new Eclipse launch configuration by opening the configuration dialog box:



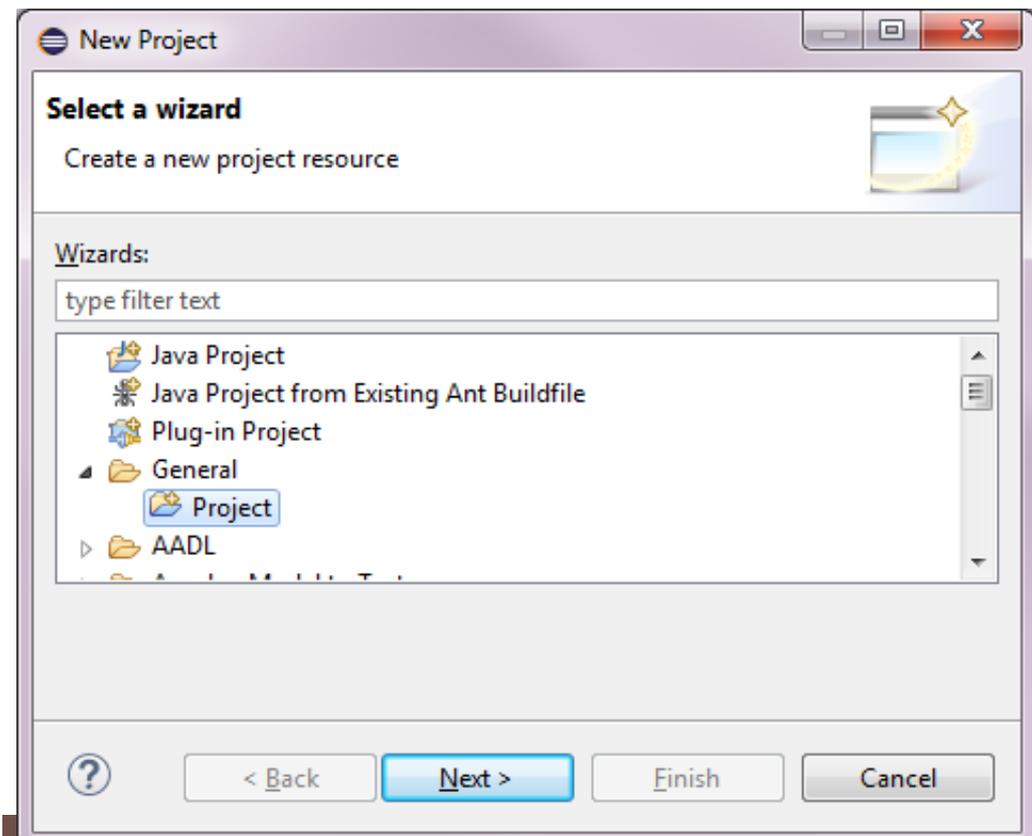
# Creating a Model of a Metamodel (continued)

- Create a new Eclipse launch configuration
- Click “Run” to execute this new Eclipse for testing the metamodel



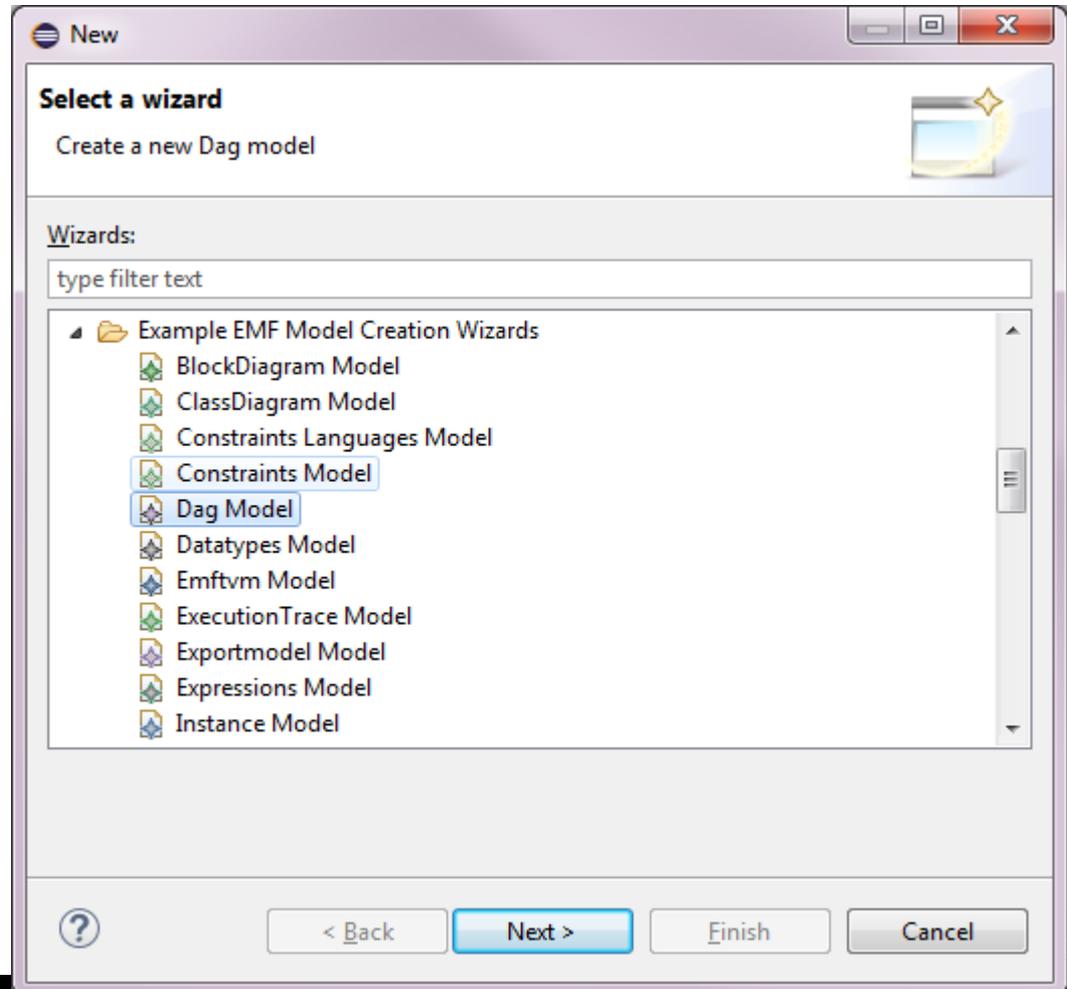
# Creating a Model of a Metamodel (continued)

- From the test Eclipse instance, create a resource project to contain the test model: Menu File>>New>>Project
- Select “Project” under “General”



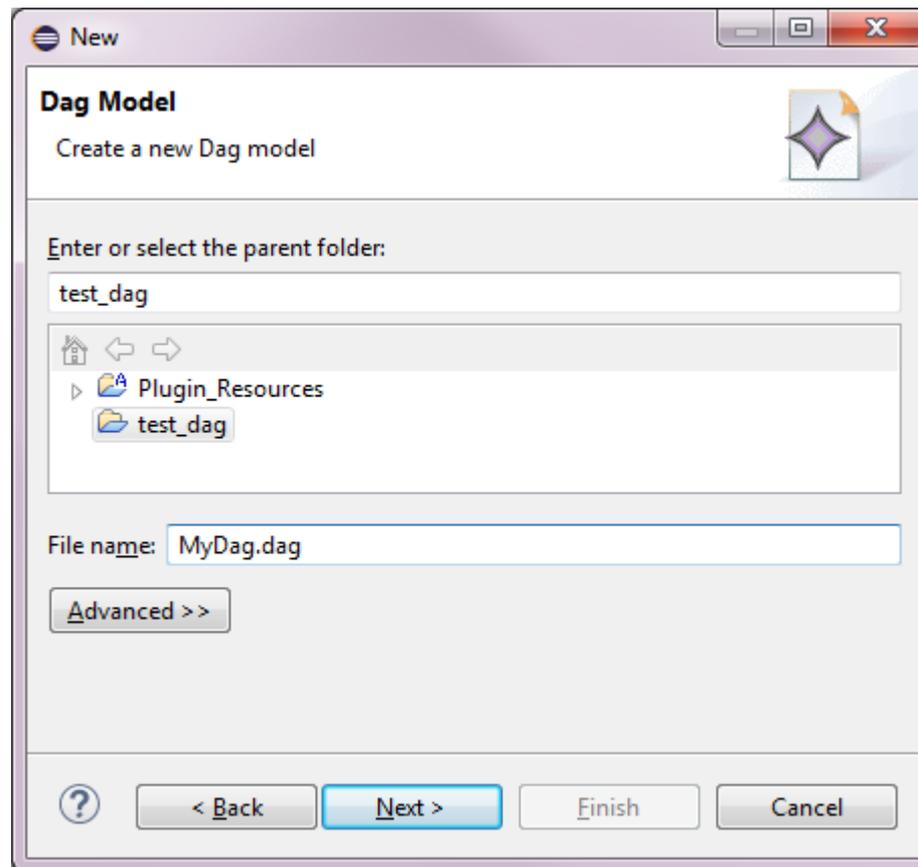
# Creating a Model of a Metamodel (continued)

- Create a new model: Menu **File>>New>>Other**
- Select “Dag model”:



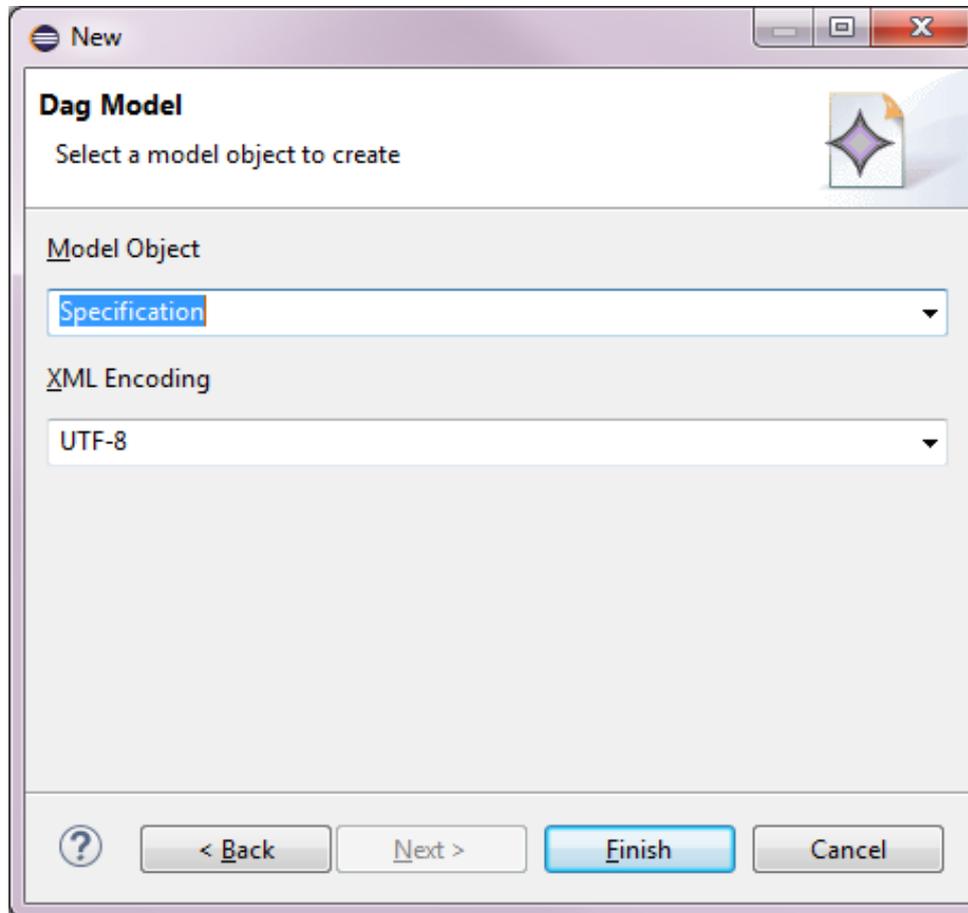
# Creating a Model of a Metamodel (continued)

- Select the project to contain the model:



# Creating a Model of a Metamodel (continued)

- Select the root class for the model:



# Edit the Model

The screenshot displays the Eclipse SDK interface for editing a DAG model. The title bar reads "Java - test\_dag/My.dag - Eclipse SDK". The menu bar includes "File", "Edit", "Navigate", "Search", "Project", "Dag Editor", "Run", "Window", and "Help". The Package Explorer on the left shows a project structure with "Plugin\_Resources" and "test\_dag", where "My.dag" is selected. The main editor area shows a tree view of the DAG model. The root is "Resource Set", which contains a "platform:/resource/test\_dag/My.dag" node. Under this node is a "Specification test" node, which is expanded to show a list of tasks and channels:

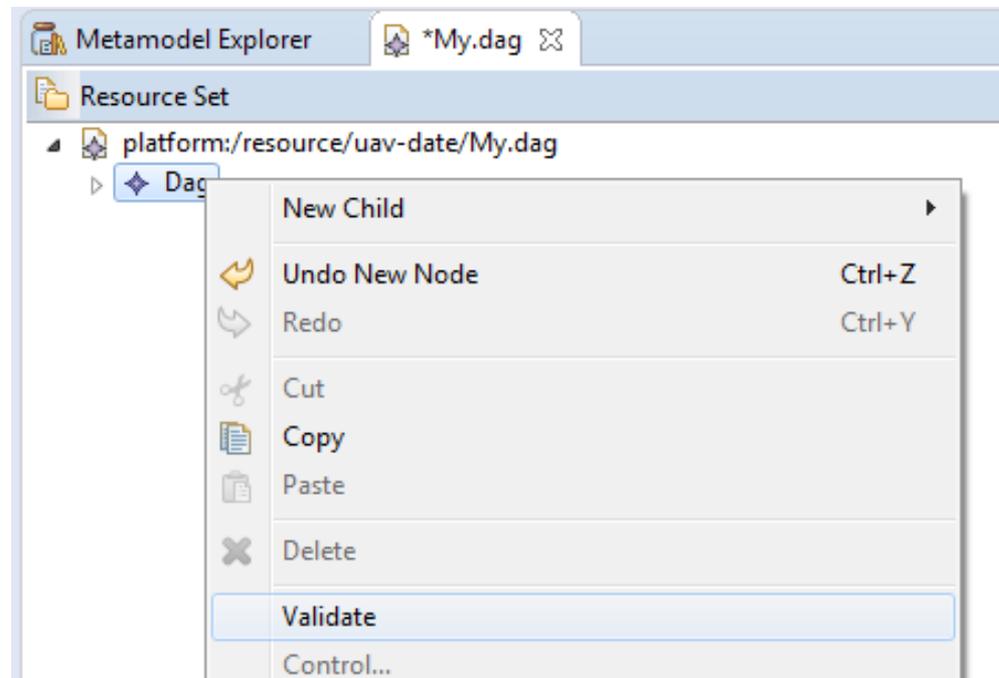
- Task T1
- Task T2
- Task T3
- Task T4
- Task T5
- Task T6
- Task T7
- Channel T1.o->T2.i
- Channel T1.o->T6.i
- Channel T2.o->T5.i
- Channel T2.o->T3.i
- Channel T6.o->T7.i
- Channel T3.o->T4.i

At the bottom of the editor, there are tabs for "Selection", "Parent", "List", "Tree", "Table", and "Tree with Columns". Below these are tabs for "Problems", "Javadoc", "Declaration", and "Properties". The "Properties" tab is active, showing a table with the following rows:

Property
Name
Owned Channels
Owned Tasks
Qualified Name
Sorted Tasks

## Validate the Model

- Like for metamodels, models can be validated
- Validation triggers the evaluation of structural constraints (from metamodel and custom)

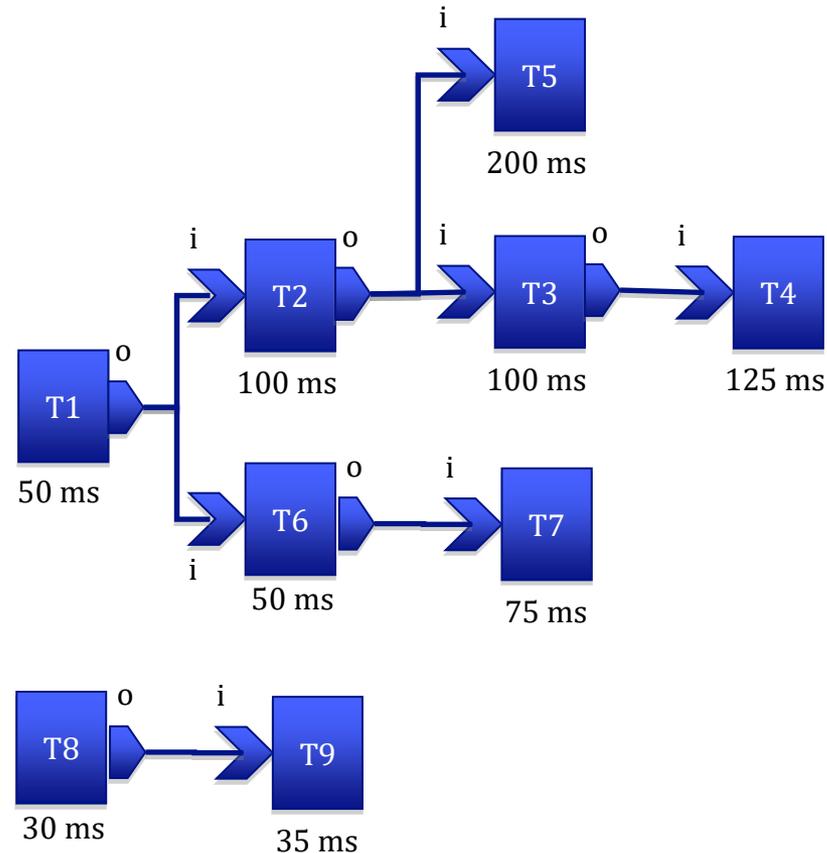




# Content

- Model-Based Engineering
- Domain-Specific Languages in a Nutshell
- Overview of Eclipse Modeling Framework
- Creating Ecore Metamodels
- Model Code Generation
- **Exercise: Code Generation for Directed Acyclic Graph DSML**

# Exercise: Complete the Directed Acyclic Graph Tasks DSL (DAG)



- See exercise description of course website

# Travaux Pratiques

- **Sur le site web du cours**  
(<https://se206.wp.imt.fr/sujets-de-tp/>):
  - Télécharger cette présentation
  - Télécharger l'archive de projets à compléter
  - Télécharger le document d'instructions pour le TP
- **Suivre les instructions du document pour réaliser le TP**
- **Le TP sera évalué:**
  - M'envoyer tous vos projets Eclipse dans une archive pour que je puisse les évaluer
  - **Vous devrez compléter par vous-même si temps insuffisant en classe**

# Instructions pour la réalisation du TP

- **Exécuter Eclipse tel que vous l'avez installé sur votre machine**
  - Voir instructions ici: <https://se206.wp.imt.fr/tp-installation-des-outils-pour-travailler-de-chez-soi/>
- **Ou connectez-vous sous votre compte Telecom Paris**
  - Dans une fenêtre de commande Linux exécutez les commandes suivantes:
    - Exécuter Eclipse:
      - `/comelec/softs/opt/aadl-tools/eclipse-modeling-2022-06-R/eclipse &`

# Rendu du TP

- A rendre pour le TBD
- Archiver tous les projets du workspace dans un seul fichier .zip
  - Ne pas inclure le répertoire .metadata
- Déposer l'archive sur eCampus